



IMMOBILITY / RIDDEN



**Levels
1 - 4**

Dimensions are the same for all levels

Description

A circle marked on the ground, 2.5 m in diameter. The rider earns 1 point per second (up to 10) that the horse stays within the circle without touching the reins.

Objective

To demonstrate the obedience and calmness of the horse.

Rules

- The rider enters the obstacle mounted
- When the first hoof crosses the line of the circle, the rider has 10 seconds to position the horse and release the reins
- A rider positioning the horse in the circle cannot be given circling penalties
- The points timer is started when the rider has placed the reins freely on the horse's neck
- The timer stops when the rider takes hold of the reins or when the horse's hoof goes outside the circle
- Calm use of the voice is permitted
- Ground tying is not allowed

Effectiveness Faults

- Horse moves within the circle
- Horse puts its head down to graze
- Running out
- Error of course corrected
- Refusal
- Stepping back (before entering)
- Circling (before entering)

Penalties

Zero Overall Score

- Rider takes more than 10 seconds to position horse
- Reins not free on the neck

Points Subtracted

- -5 - Brutality
- -5 - Dangerous riding



Obstacle #:

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Judge:

	Rider #					
Time						
Seconds	Total T					
Effectiveness						
Correct	-					
1 Fault	-3					
2 Faults	-6					
3 Faults	X					
	Total E					
Penalties						
Brutality	-5					
Dangerous riding	-5					
> 10 sec position	X					
Incorrect reins	X					
Fall of rider/horse	Excused					
	Total P					
Score	T + E + P =					

Observations (Rider #, Comment):