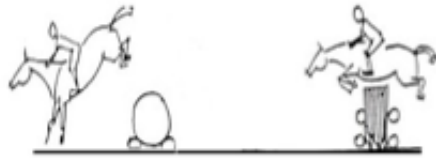




PATH CROSSING



	1st Element	2nd Element
Level 1	Max height 45 cm	Max height 60 cm
Level 2	Max height 60 cm	Max height 75 cm
Level 3	Max height 75 cm	Max height 90 cm
Level 4	Max height 90 cm	Max height 110 cm

Description

A combination of two jump obstacles built on stable and level ground 1 to 2 strides apart.

Objective

To demonstrate the correct approach of the rider and the willingness of the horse. To highlight the rider's ability to maintain control while jumping. Changes in gait and jumping from a standstill are permitted.

Features

- Elements may be chosen from any of the jump obstacles. Elements may be of the same or different types however, a ditch to ditch combination is not permitted.
- If the horse refuses the second element, the first element must be repeated.
- Stable ground and safe take-off and landing
- Front width: 3 m
- Maximum height based on rider level (see table above)
- Distance between elements based on rider level and element type (see table)

Style Evaluation

- Regular forward motion
- Correct rider position, over the stirrups and light, looking ahead
- Horse and rider maintain balance
- Horse moving straight
- Discreet and correct rider aids

Effectiveness Faults

- Running out
- Error of course corrected
- Stepping back
- Refusal
- Circling

Penalties

Zero Overall Score

- Foot outside obstacle boundaries

Points Subtracted

- -5 - Brutality
- -5 - Dangerous riding



Obstacle #:

PATH CROSSING

Judge:

	Rider #					
Effectiveness						
Correct	7					
1 Fault	4					
2 Faults	1					
3 Faults	X					
	Total E					
Style						
Very good	3					
Quite good	2					
Good	1					
Average	-					
Mediocre	-1					
Bad	-2					
	Total S					
Penalties						
Brutality	-5					
Dangerous riding	-5					
Foot outside	X					
Fall of rider/horse	Excused					
	Total P					
Score	E + S + P =					

Observations (Rider #, Comment):